

- Meeting Trainer
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Psychologists

Computer Science Students

Introduction

- A meeting is when two or more people come together to discuss one or more topics, often in a formal or business setting, analyze it from various standpoints and reach at a particular conclusion.
- Managers spend up to 75% of their work time on meetings (Van Vree, 1999). According to Mosvick and Nelson (1987) nearly 50% of that time is not used effectively, which costs companies in the U.S. roundly \$37 billion per year (Sheridan, 1989).*

^{*} cited after Cohen, M. A., Rog<mark>elb</mark>erg, S. G., Allen, J. A., & Luong, A. (2011). Meeting design characteristics and attendee perceptions of staff/team meeting quality. *Group Dynamics: Theory, Research, and Practice*, 15, 90–104.

Idea

 To design a Meeting Trainer Application that takes a pipeline approach to include the elements that affect the quality of a meeting including the evaluation

Factors that influence meeting quality

- Providing a written agenda before the meeting (β = .28, ρ < .01) *
- Agenda completion (β = .31, ρ < .01) *
- Starting on time (β = .27, ρ < .01) **
- Ending on time (β = .31, ρ < .01) **
- Having appropriate meeting facilities (β = .33, ρ < .01) **

^{*} Study 2 by Leach, D. J., Rogelberg, S. G., Warr, P. B., & Burnfield, J. L. (2009). Perceived meeting effectiveness: The role of design characteristics. *Journal of Business and Psychology*, 24, 65–76

^{**} Study 1 by Leach et al. (2009)



Application Highlights



Purpose

Increase Meeting Quality



Meeting Types

Formal



Meeting Location

Onsite



Target Devices

iOS -iPhone X Models



Application Use Cases



Facilitator

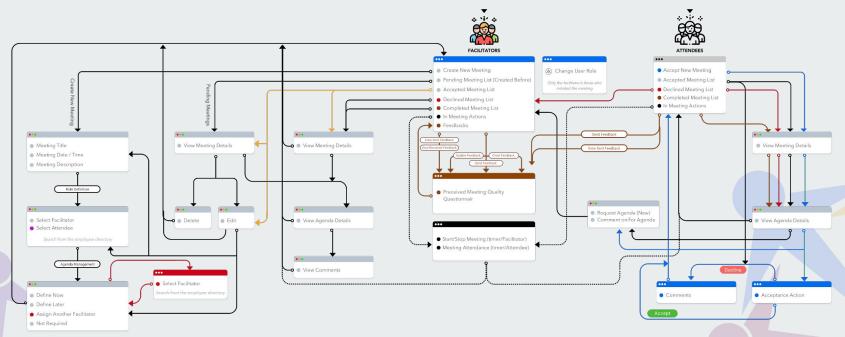
CRUD Operations Attend Meetings Accept Meetings Reject Meetings



Attendee

Attend Meetings View/Read Meetings Accept Meetings Reject Meetings

Application Flow



Questionnaire

- Perceived meeting effectiveness
 - "How effective was the meeting for...
 - ... Achieving your own work goals
 - ... Achieving your colleagues' goals
 - ... Achieving your department's/section's/unit's goals"
 - Five-point-scale from "Extremely ineffective" to "Extremely effective"
- Facilities
 - "How was the quality of the meeting facilities?"
 Five-point scale from "Very poor" to "Excellent"

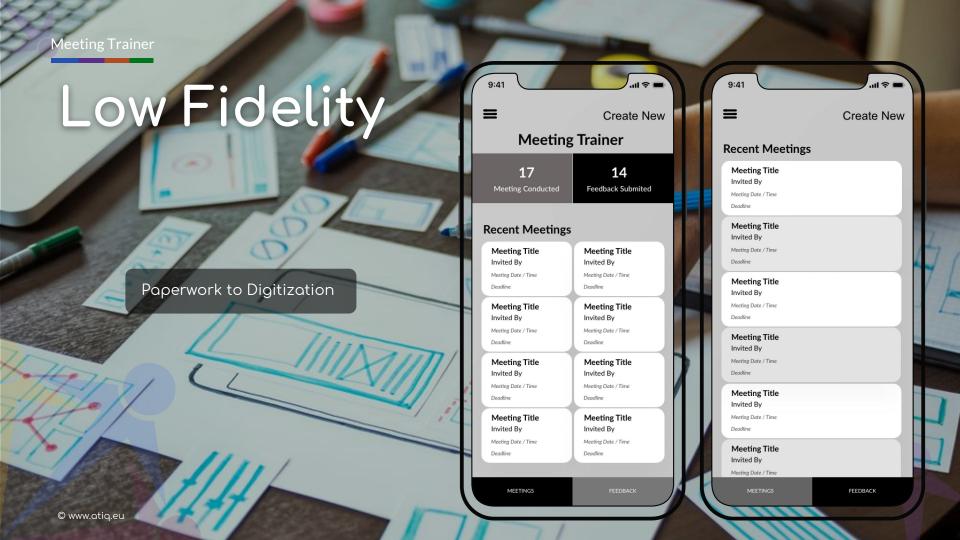
Feedback

- Use of agenda
- Agenda completion
- Facilities
- Punctuality
- Perceived Meeting Quality

Project plan

- After the planning and design phase, we are halfway implementation with current progress going on with high fidelity prototype.
- Once done, usability testing and final documentation would be taken up.

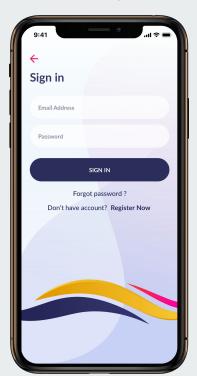


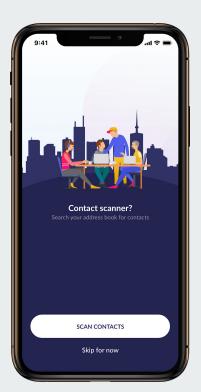


High Fidelity

In Progress







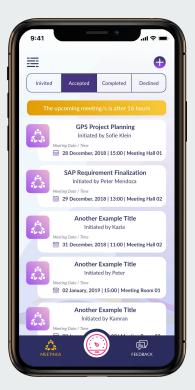


High Fidelity

In Progress











Questions / Suggestions

